



# The New New Internet

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# About Me

- Dean of Research,  
SANS Technology Institute
- SANS Internet Storm Center  
<https://isc.sans.edu>
- Created DShield.org
- SANS Fellow
- Past: Physicist, Web Developer
- Living in Jacksonville, FL



# What is the “Internet Storm Center”

- Global Network Security Information Sharing Community
  - Participants from dozens of countries
  - Automated as well as manual sharing of network security incident information
  - Many ways to share and consume data (always evolving)
  - Still a strong hobbyist base, but also many “commercial” users
  - Data made available via website in real time with little filtering. Often shared with researchers

# Agile Honeypots



# Myths About Participating

- My Data Isn't Important
  - In particular home / small business data is important. We are not looking for the latest APT. We are looking for attacks that matter
- My Employer Doesn't Let me
  - Submit your home network data 😊
- It is difficult to submit data
  - That is part of the fun!

# The Good Old Internet (“The Web”)

- Two (Three) Protocols dominate:
  - DNS: Helps you find stuff
  - HTTP: Delivers Exploits
  - (SMTP: Delivers Links to Exploits)

# The New Internet

- Perimeters
- VPNs
- Private “Internets”
- Encrypt important data

# Privacy / Security Issues: DNS

- Weak authentication (QueryID)
  - Spoofing DNS possible
  - MitM trivial
- No confidentiality
  - Easy to profile users
  - Often used by Corporations/ISPs/Countries to analyze traffic patterns



# Privacy / Security Issues: HTTP

- Clear Text, not authenticated
  - Trivial MitM
  - Spoofing protection due to TCP
  - Very verbose: Referrer, Server, User-Agent header

```
POST /api/x?tVpmt3ZlJDExNzk0JDI3eDI5NA HTTP/1.1
Host: api-54-214-210-145.b2c.com
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X
10_14_1) AppleWebKit/537.36 (KHTML, like Gecko)
Chrome/70.0.3538.102 Safari/537.36
```

# SMTP

- No sender authentication
- No encryption. All clear text (S-MIME/PGP is NOT part of SMTP)
- Trivial MitM Attacks
- Verbose (mail client and server identification)

[dkimok] Welcome To Curemd Patient Portal

To: Johannes Ullrich

HI JOHANNES,

Here is your password for the patient portal login. Please do not share it with anyone as it contains protected health information.

Password:

# DNSSEC

- HTTP (and to a less extent SMTP) can use TLS. Not a great fit for DNS (more about that later)
- Very complex protocol
- Easy self inflicted DoS
- Enables some reflective DoS attacks
- Does not provide confidentiality
- Only offers (solid) message integrity protection

# DEMO

# DNSSEC

# Introducing DNS Cookies RFC 7873

- Very simple security mechanism.
- Doesn't solve all problems, but solves the important ones
- Easy to enable, unlikely to break stuff
- Already in BIND

# What are these cookies ?

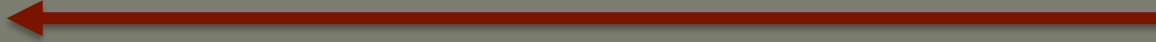
- Implemented as a DNS Option (Option type 10)
- Client cookie: Hash(Client IP, Server IP, 8+ Bytes Secret)
- Included in first request to a server
- Server cookie: Hash(Client IP, Secret, Client cookie)

# How is it supposed to work?

DNS Request with Client Cookie



BADCOOKIE + Client Cookie + Server Cookie



DNS Request with Client Cookie + Server Cookie



# Other Options

- Client doesn't send a cookie: Server will respond
- Malformed Cookies: FORMERR
- Only a client cookie is sent:
  - Discard the request
  - BADCOOKIE error
  - Respond as normal, but include cookie (in particular over TCP)
- Wrong server cookie: ignore.



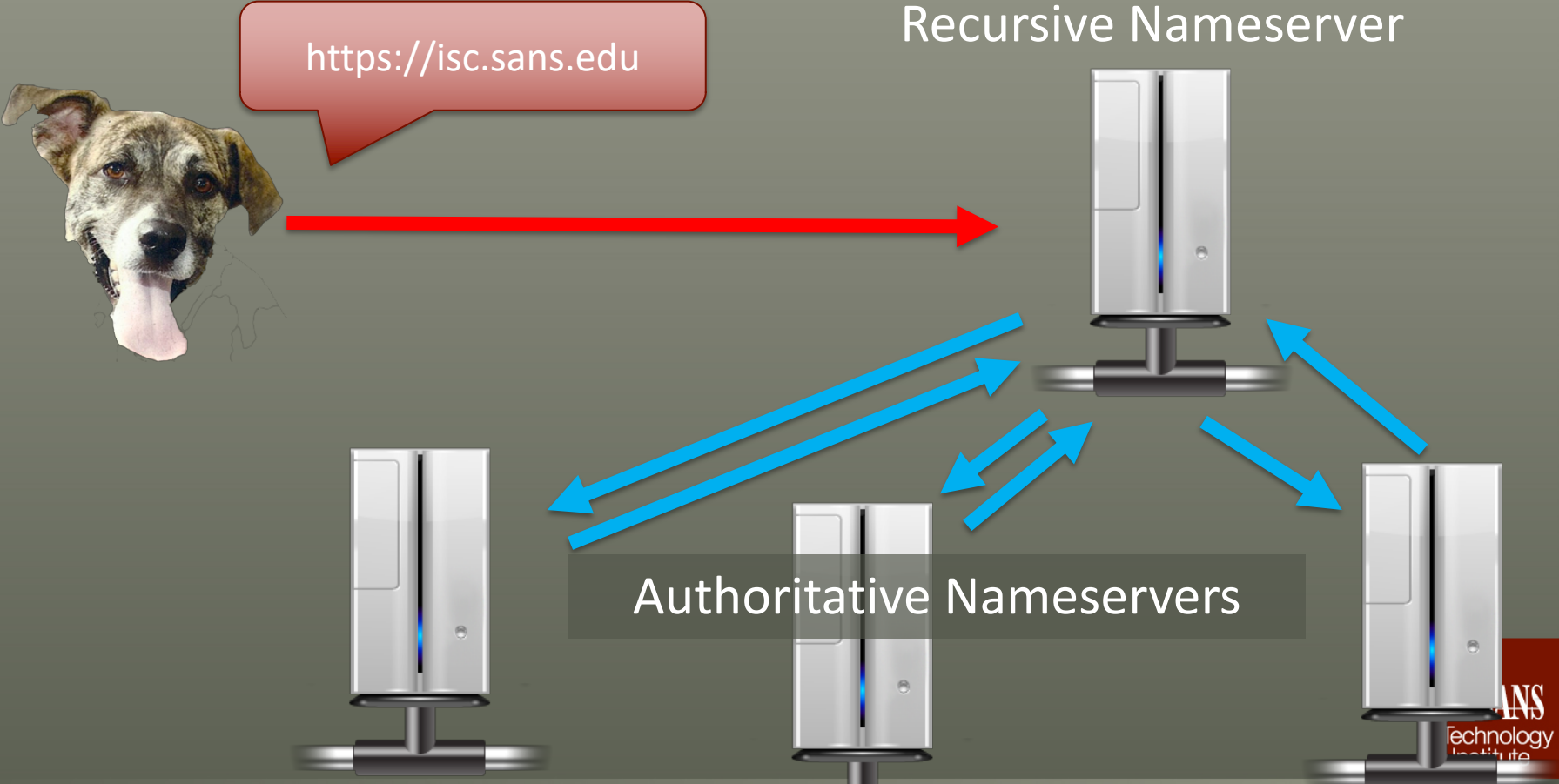
# NAT / Load Balancing

- The cookie is a pseudo random value unique to the client / server
- IP address doesn't really matter. Cookie just has to be consistent
- Typically, DNS server determines random secret on start. But a fixed secret could be configured for load balanced servers
- Cookies should be cached for up to 300 seconds (recommended 150 seconds)
- Secrets should be rotated 1 day-1 month.

# Demo

## DNS Cookies

# Privacy in DNS



# DNS over TLS (RFC 7858)

- Only works between stub clients and servers
- Substantial overhead in establishing TLS
- TCP Port 853
- TLS session is reused for multiple queries
- Only one session should be used

# DNS over TLS Pros/Cons

- “Next Hop” (ISP) can not longer intercept DNS queries
- DNS queries are encrypted until they reach the resolver
- [insert all the TLS pros/cons here]
- Configuration isn’t difficult and starts to show up in various software
- DNS provider now becomes now single interception point

# DNS over HTTPS (DoH)

- Experimental but starts to show up in browsers
- Uses a new MIME type: application/dns-message
- Particularly suited for HTTP/2, server push
- Data transmitted encapsulated in JSON and sent to

<https://dns.google.com/resolve?>

<https://dns.google.com/resolve?name=isc.sans.edu&type=A>

```
{
  "Status": 0,
  "TC": false, "RD": true, "RA": true, "AD": false, "CD": false,
  "Question": [
    {"name": "isc.sans.edu.", "type": 1}
  ],
  "Answer": [{
    "name": "isc.sans.edu.",
    "type": 1, "TTL": 9,
    "data": "204.51.94.153"
  }],
  "Comment": "Response from dns31a.sans.org.(66.35.59.8)."
}
```

# Pros/Cons

- Very similar to DNS over TLS
- + Additional anonymity. DNS traffic not distinguishable from HTTP traffic
- + More difficult to block
- Creates New Choke Points (DoH endpoints)
- Substantially more expensive if JSON is used, but can accept “UDP wire format” (still requires HTTP overhead)
- Removes insight into DNS traffic for operators (unless substantial investment is made to intercept all TLS traffic)



# Paul Vixie on DoH



DoH is an over the top bypass of enterprise and other private networks. But DNS is part of the control plane, and network operators must be able to monitor and filter it. Use DoT, never DoH.

# Implementations

- See [dnsprivacy.org](https://dnsprivacy.org)
- For BIND: Use a proxy like “stubby”
- Linux/BSD based routers: unbound
- DoH is often implemented in the browser (e.g. Firefox)
- Android support for DNS over TLS

# Demo

## DNS Over TLS / DNS Over HTTPS

# But What About HTTP(S)?

- TLS 1.3 is finally “done”!
- Improvements in speed and security
- Less fingerprinting (not really true yet)
- Less information leaked (not really true yet)

# Features Added/Removed

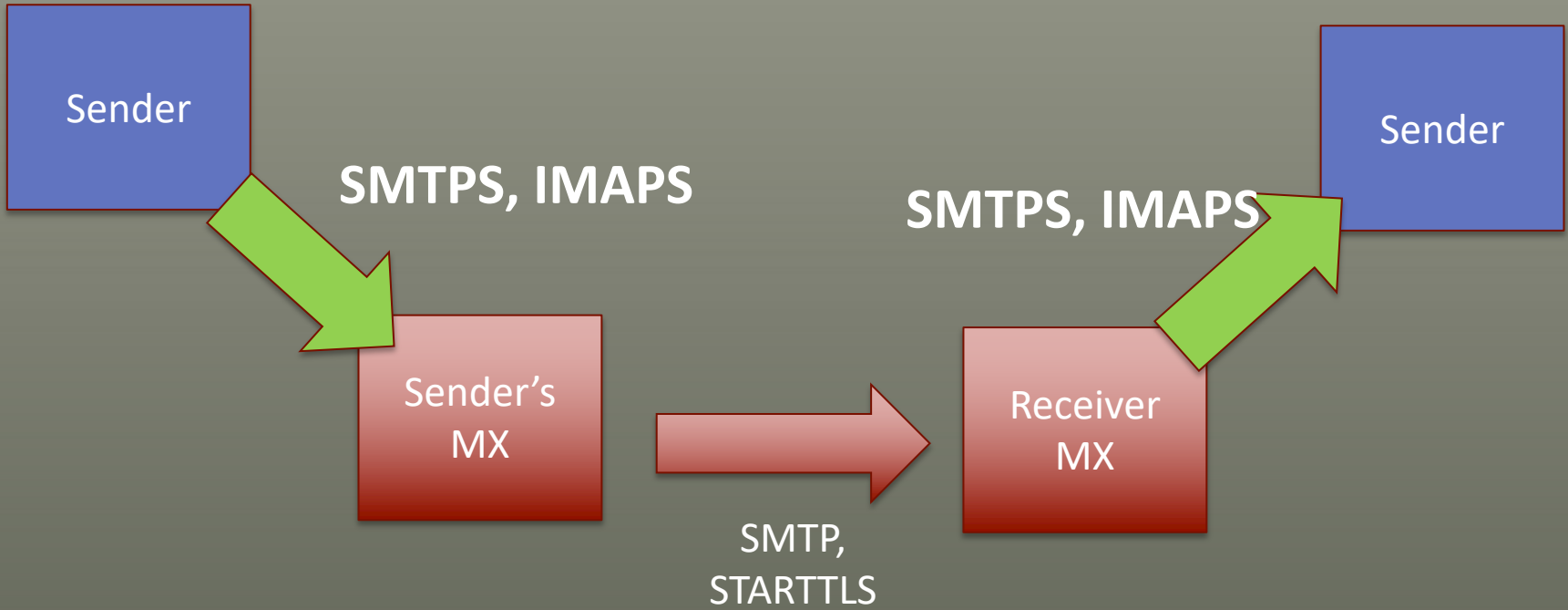
Removed	Added
<ul style="list-style-type: none"><li>• Static RSA handshake</li><li>• CBC MtE modes</li><li>• RC4</li><li>• SHA1, MD5</li><li>• Compression</li><li>• Renegotiation</li></ul>	<ul style="list-style-type: none"><li>• Full handshake signature</li><li>• Downgrade protection</li><li>• Abbreviated resumption with optional (EC)DHE</li><li>• Curve 25519 and 448</li></ul>

# Faster Handshake

<b>TLS 1.2</b>	<b>TLS 1.3</b>
Client Hello	Client Hello
Server Hello (Certificate)	Server Hello (Key Share, Certificate..)
Client Key	<b>HTTP Request</b>
Change Cipher Spec	
<b>HTTP Request</b>	

# Any hope for SMTP?

- Clients are moving to HTTPS
- Some web clients now implement end-to-end encryption that is transparent to the user
- But even current end-to-end encryption schemes assume the integrity of the web server
- Email is often forwarded from server to server providing for frequent opportunities to intercept and email





# What's STARTTLS?

- Optional SMTP security
- Upgrades existing (port 25) connection using TLS
- However: Initial negotiation happens in the clear
- Attacker may modify / remove STARTTLS message

# EFF STARTTLS Everywhere

<https://www.starttls-everywhere.org/>



# MTA STS

- Mail Transport Agent Strict Transport Security” (HSTS like. There is also SMTP STS)
- RFC 8461
- Uses mix of DNS and HTTPS to discover policies
- Simpler than DANE (does not require DNSSEC)

# MTA STS Policy discovery

- DNS TXT Record:
- `_mta-sts.example.com. IN TXT "v=STSV1; id=20160831085700Z;"`
- <https://mta-sts.example.com/.well-known/mta-sts.txt>

```
version: STSv1  
mode: enforce  
mx: mail.example.com  
mx: *.example.net  
mx: backupmx.example.com  
max_age: 604800
```

# Thank You!

## Questions?

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<http://isc.sans.edu>

Daily Updates \* Daily Podcast \* Data Feeds

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